SFML

* [Main Page](http://docs.google.com/index.htm)
* [Modules](http://docs.google.com/modules.htm)
* [Classes](http://docs.google.com/annotated.htm)
* [Files](http://docs.google.com/files.htm)
* [File List](http://docs.google.com/files.htm)
* [include](http://docs.google.com/dir_f3190241575fd2bd132a392ae6942f4a.htm)
* [SFML](http://docs.google.com/dir_692f376662c82a26cfe4cfa3aceebe24.htm)
* [Window](http://docs.google.com/dir_91aff02cfffdbbdd31d48df547831556.htm)

Context.hpp

1

2 //

3 // SFML - Simple and Fast Multimedia Library

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5 //

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22 //

24

25 #ifndef SFML\_CONTEXT\_HPP

26 #define SFML\_CONTEXT\_HPP

27

29 // Headers

31 #include <SFML/Window/Export.hpp>

32 #include <SFML/Window/GlResource.hpp>

33 #include <SFML/Window/ContextSettings.hpp>

34 #include <SFML/System/NonCopyable.hpp>

35

36

37 namespace sf

38 {

39 namespace priv

40 {

41  class GlContext;

42 }

43

[48](http://docs.google.com/classsf_1_1Context.htm) class SFML\_WINDOW\_API [Context](http://docs.google.com/classsf_1_1Context.htm) : [GlResource](http://docs.google.com/classsf_1_1GlResource.htm), [NonCopyable](http://docs.google.com/classsf_1_1NonCopyable.htm)

49 {

50 public :

51

58  [Context](http://docs.google.com/classsf_1_1Context.htm)();

59

66  ~[Context](http://docs.google.com/classsf_1_1Context.htm)();

67

76  bool setActive(bool active);

77

78 public :

79

91  [Context](http://docs.google.com/classsf_1_1Context.htm)(const [ContextSettings](http://docs.google.com/structsf_1_1ContextSettings.htm)& settings, unsigned int width, unsigned int height);

92

93 private :

94

96  // Member data

98  priv::GlContext\* m\_context;

99 };

100

101 } // namespace sf

102

103

104 #endif // SFML\_CONTEXT\_HPP

105

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